

Research information in physical sources

By offering students reference materials, you can provide various possibilities for them to research information on their own, which can be both demanding and interesting.

Material required

- any source that can be used to convey pedagogical content such as: books, maps, notes
- encyclopedia
- mobile phones with Internet access
- tape recorders

Possible uses

- You can provide an encyclopedia, on a bookshelf for example, for students to search for relevant information to solve a clue / riddle.
- You can provide a mobile phone with Internet access for students to find answers for questions or puzzles they are not familiar with.

Possible restrictions

To ensure that all students can make use of this tool regardless of their prior knowledge / proficiency level, include physical resources in your escape room as sources students must turn to, so as to figure out a riddle/hint that cannot be solved without referencing the information contained within them.

Is it inclusive for SLD?

Yes, but for students with reading difficulties you can create a website based on your theme containing a clue in its image. Since making their own website might come across as too ambitious a task for some teachers, there are simpler ways in which this tool can be adapted to these students:

- make use of auditory/visual resources;
- for resources requiring reading, ask students to look for a small chunk of text that is easily distinguishable in the resource, instead of making them to read through a lot of text. In addition, you can highlight important text that quickly draws attention which would simplify the reading process for these students.

